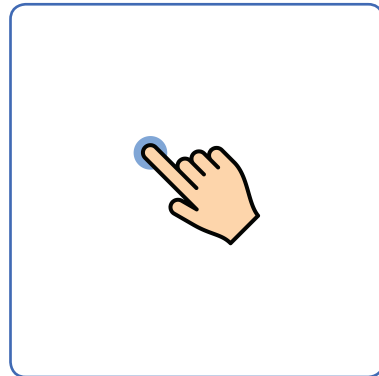
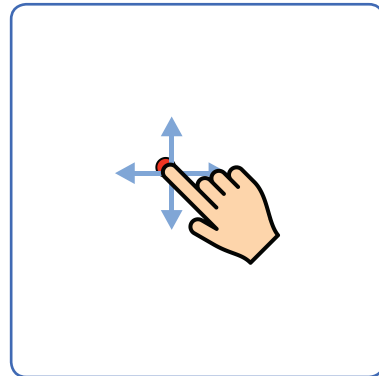




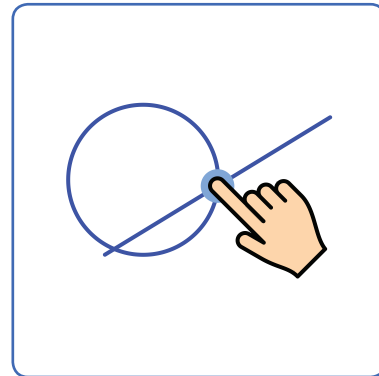
Punkt
point



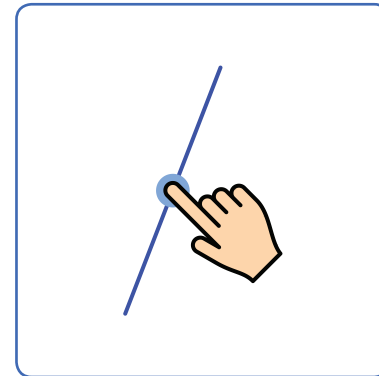
Punkt ziehen
move point



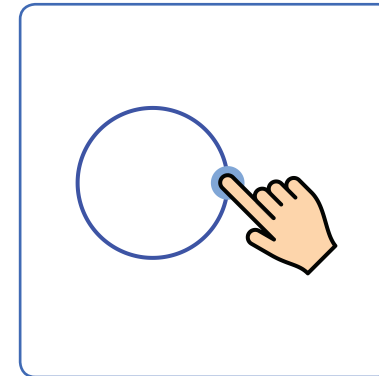
Schnittpunkt
intersection



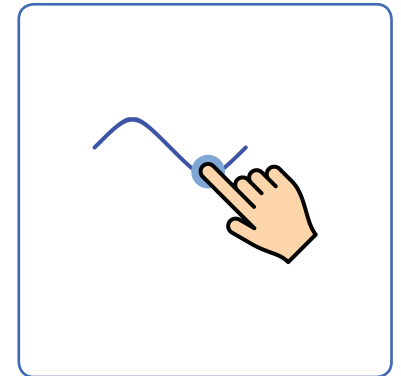
Gleiter
glider



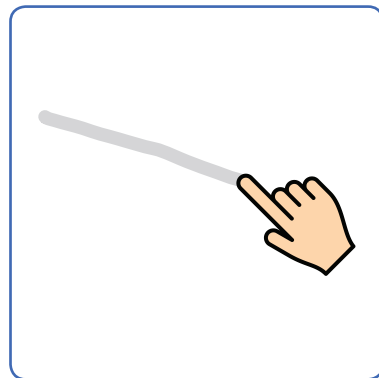
Gleiter
glider



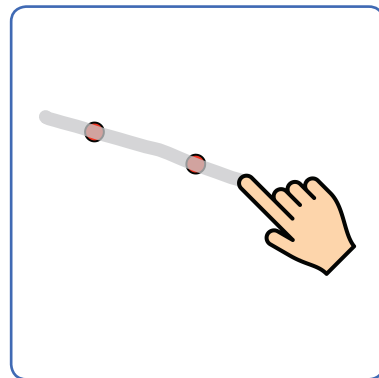
Gleiter
glider



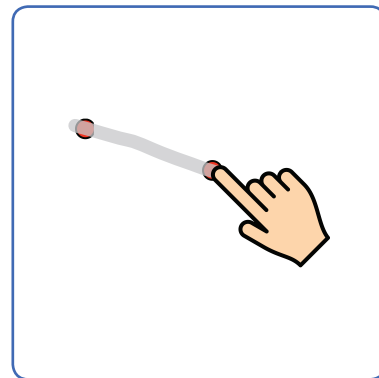
Freie Gerade
line



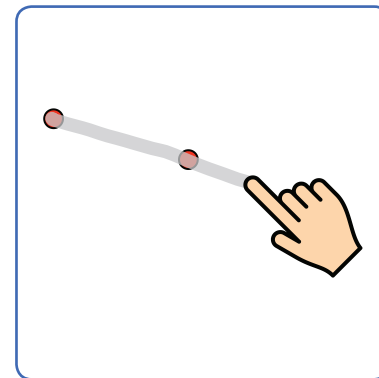
Gerade
line



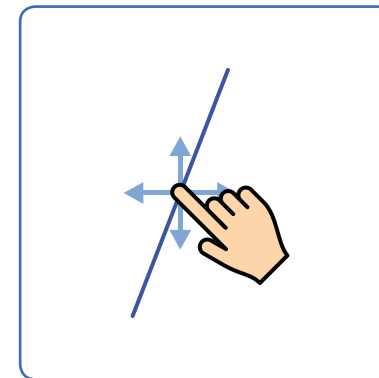
Strecke
segment



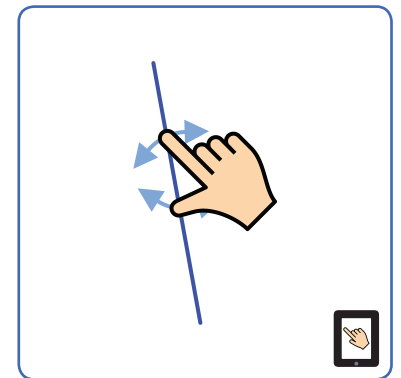
Halbgerade
ray



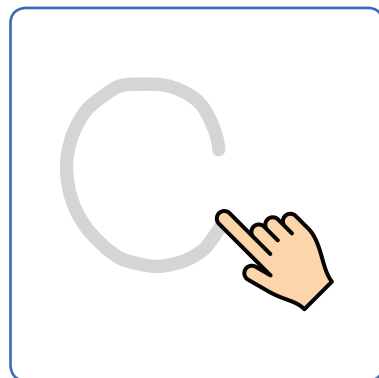
Gerade bewegen
move line



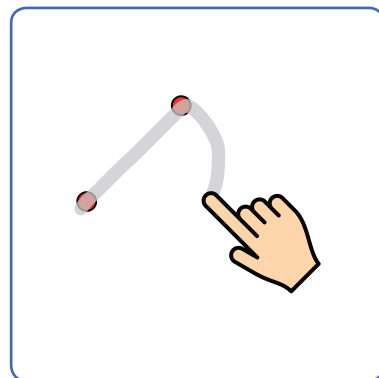
Gerade drehen
rotate line



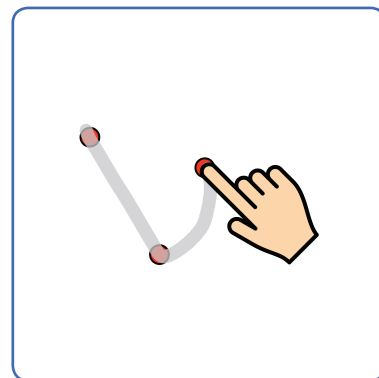
Freier Kreis
circle



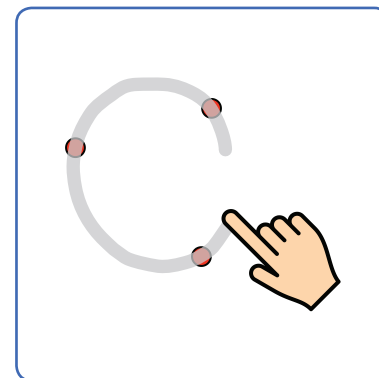
Kreis (Mittelpunkt)
circle (midpoint)



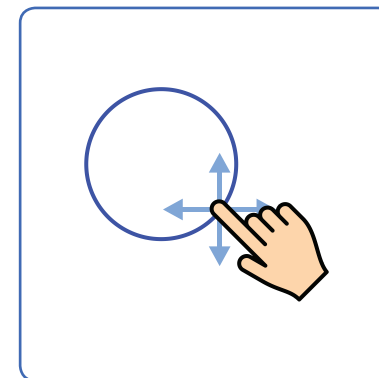
Sektor
sector



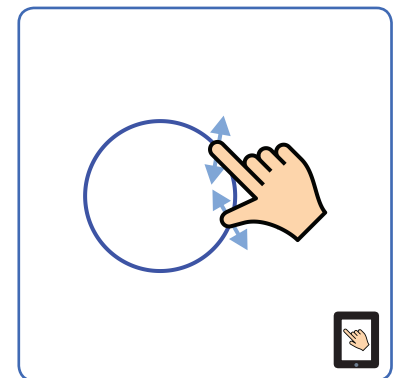
Kreis/Umkreis
circle/ circumcircle



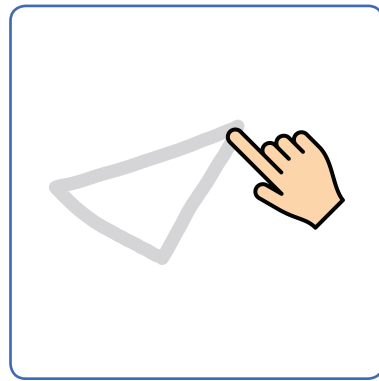
Kreis bewegen
move circle



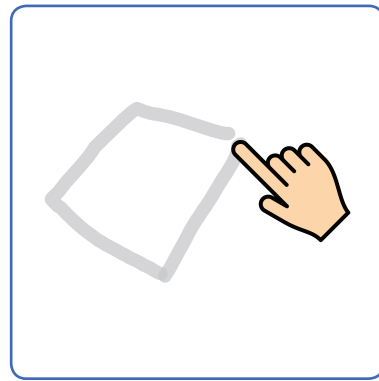
Radius verändern
resize circle



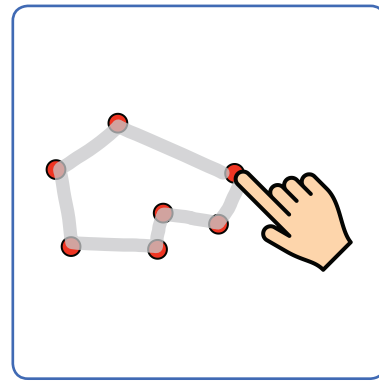
Dreieck
triangle



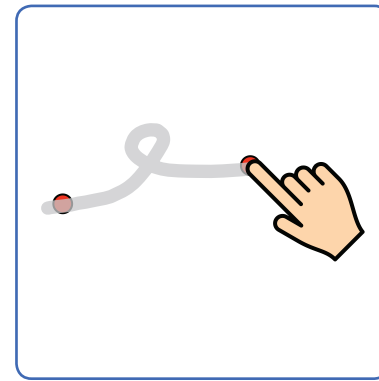
Viereck
quadrangle



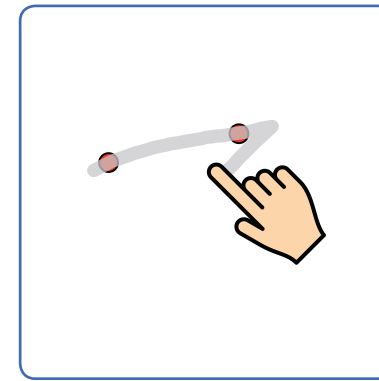
Polygon
polygon



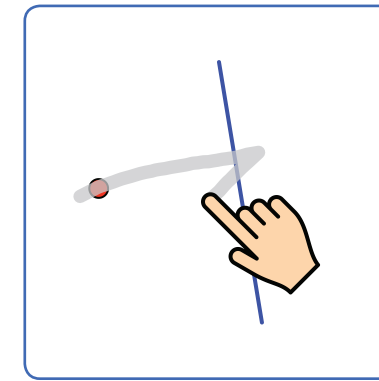
Mittelpunkt
midpoint



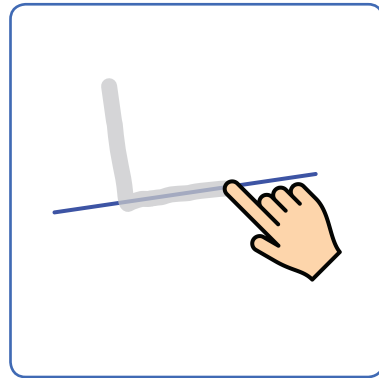
Punktspiegelung
reflection



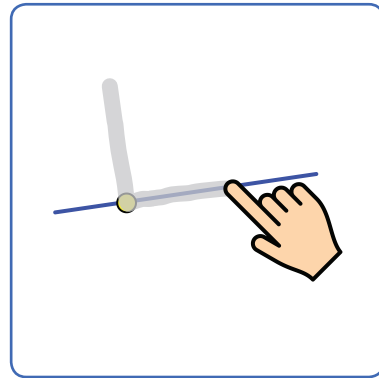
Achsen Spiegelung
reflection



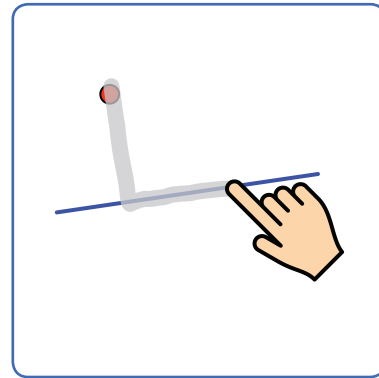
Senkrechte
perpendicular



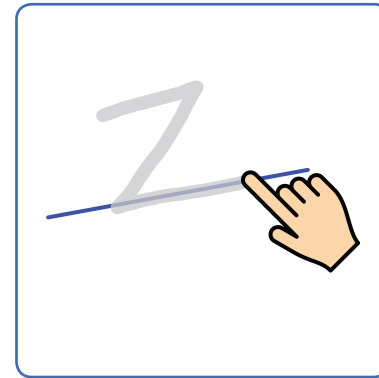
Senkrechte
perpendicular



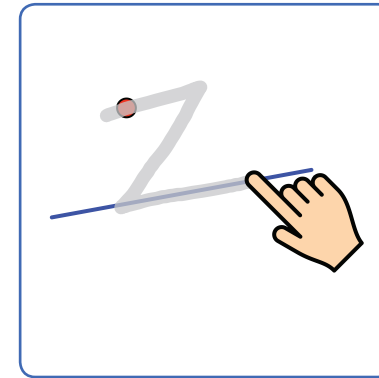
Lotstrecke
perpendicular (segment)



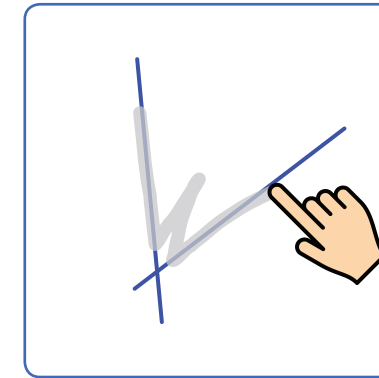
Parallele
parallel



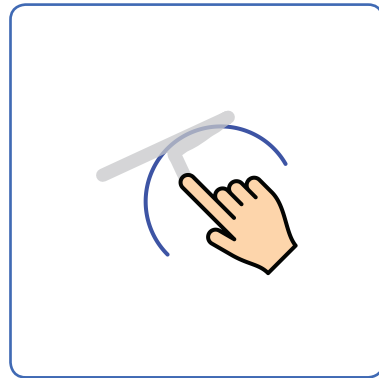
Parallele
parallel



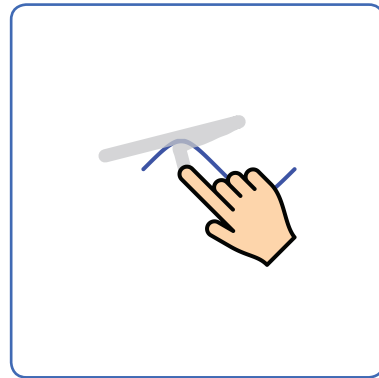
Winkelhalbierende
bisector



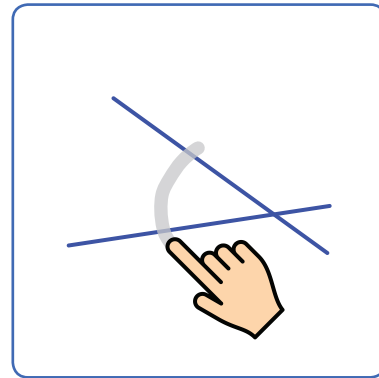
Kreistangente
tangent (circle)



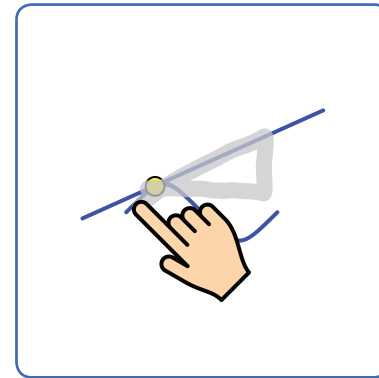
Tangente an Graph
tangent (graph)



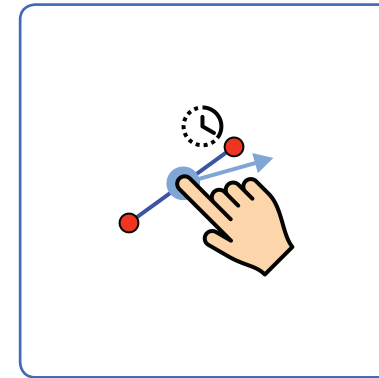
Winkel(markierung)
angle



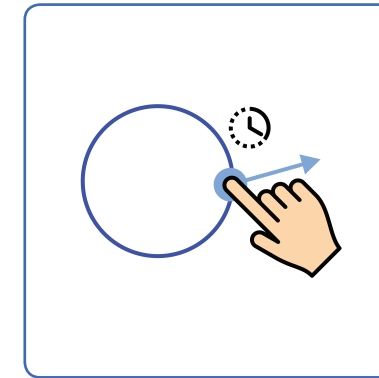
Steigungsdreieck
slope triangle



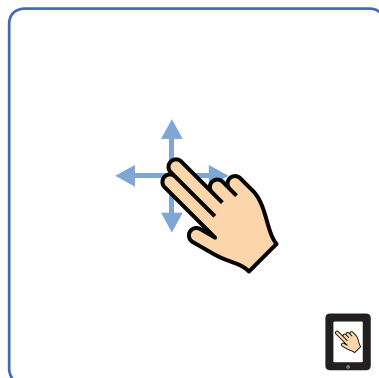
Abtragen
copy length



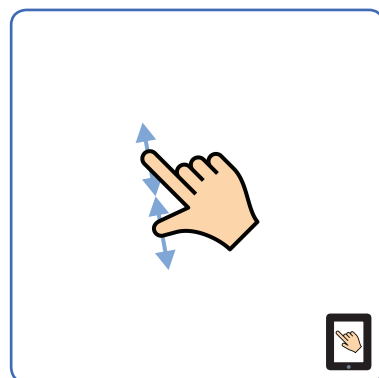
Abtragen
copy radius



Verschieben
move board



Zoomen
zoom board



<http://sketchometry.org>